

Long Marston School



Art Curriculum Map – Knowledge, Skills and Vocabulary

Progression of skills

Class 4 Year A

	Autumn Art and Design Skills (Y4)	Spring Formal elements - Architecture (Y5)	Summer Every Picture Tells a Story (Y5)
Skills drawing	Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing.	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.
Skills painting	Develop skill and control when painting. Paint with expression. Analyse painting by artists.	Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression.	Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression.
Skills Craft, design, materials and technique	Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.	Create mixed media art using found and reclaimed materials. Select materials for a purpose.	Create mixed media art using found and reclaimed materials. Select materials for a purpose.
Skills Sketch books	Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique.	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.
Skills Creating original artwork	Use literary sources to inspire art. Express thoughts and feelings through the tactile creation of art. Manipulate materials to achieve desired effects. Represent ideas from multiple perspectives.	Express thoughts and feelings about familiar products. Design new architectural forms, design and invent new products, link artwork to literary sources. Create and invent for purposes.	Express thoughts and feelings about familiar products. Design new architectural forms, design and invent new products, link artwork to literary sources. Create and invent for purposes.
Skills colour	Analyse and describe colour and painting techniques in artists work. Manipulate colour for print.	Select and mix more complex colours to depict thoughts and feelings.	Select and mix more complex colours to depict thoughts and feelings.

Skills form	Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.	Further extend their ability to describe and model form in 3D using a range of materials.	Further extend their ability to describe and model form in 3D using a range of materials.
Skills line	Learn and apply symmetry to draw accurate shapes. Analyse and describe how artists use line in their work.	Extend and develop a greater understanding of applying expression when using line.	Extend and develop a greater understanding of applying expression when using line.
Skills pattern	Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern.	Construct patterns through various methods to develop their understanding.	Construct patterns through various methods to develop their understanding.
Skills shape	Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work.	Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.	Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.
Skills texture	Analyse and describe texture within artists' work.	Using texture within drawings to show careful observation and understanding of illustrating different surfaces.	Using texture within drawings to show careful observation and understanding of illustrating different surfaces.
Skills tone	Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.
Skills Comparing work	Build a more complex vocabulary when discussing your own and others' art.	Develop a greater understanding of vocabulary when discussing their own and others' work.	Develop a greater understanding of vocabulary when discussing their own and others' work.

Skills reflecting	Reflecting on their own work in order to make improvements.	Regularly analysing and reflecting on their intentions and choices.	Regularly analysing and reflecting on their intentions and choices.
Knowledge	<p>To create an image using an artistic process To apply an understanding of tint to create a traditional design style To paint in the style of a famous artist To create a small scale sculpture To arrange and draw a still-life image from observation To understand the role of a curator and to create an exhibit</p> <p>Luz Perez Ojeda Thomas Minton Paul Cezanne Barbara Hepworth Giorgio Morandi</p>	<p>To draw by interpreting forms from direct observation To compose a print from a larger observational drawing To apply understanding of observational drawing to a new idea To transform the look of a building in the style of a famous artist To design a building in an architectural style To design a monument</p> <p>Friedensreich Hundertwasser</p>	<p>To evaluate and analyse creative work using the language of art, craft and design To understand that art can have both meaning and message To create a symmetrical, abstract art form To use visual symbols to create a meaningful message To evaluate and analyse creative works using the language of art, craft and design To use drama as a tool to explore the meaning behind a piece of artwork To develop ideas for 3D work through drawing and visualisation in 2D.</p> <p>Andy Warhol Hermann Rorschach John singer Sargent Magdalene Odundo</p>
Vocabulary	Luz Perez Ojeda, optical illusion, portrait, landscape, lenticular prints, sequential order, Willow pattern, Chinoiserie pottery, Thomas Minton, china, pottery, design, Nativity, Christmas, sketch, ink, tint, tone, shade, fine brush, watered down, undiluted, Paul Cezanne, brushstrokes, geometry, perspective, Barbara Hepworth, soap carving, sculpture, texture, Giorgio Morandi, still-life, sketch, light, dark, curator, exhibition	Architecture, design, houses, shading, sketching, drawing, observation, details, texture, continuous, taper, monoprint, abstract, composition, frame, experiment, space, line, Friedensreich Hundertwasser, perspective, elevation, amphitheatre, rainforest, temple, architect, monument, shading, legacy	Banksy, British values, graffiti, immigration, mural, public art, racism, Andy Warhol, Hermann Rorschach, inkblot, pattern, emoji, facial expression, John Singer Sargent, tableau, companionship, support, Magdalene Odundo, ceramics, shape, form, sketching, three dimensional, tone