Art Curriculum Map – progression of skills

Class 4 Year B

	Autumn **Formal Elements of Art**	Spring **Design for a Purpose**	Summer **Art and Design Skills**
Skills drawing	Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing.	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.
Skills painting	Develop skill and control when painting. Paint with expression. Analyse painting by artists.	Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression.	Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression.
Skills Craft, design, materials and technique	Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.	Create mixed media art using found and reclaimed materials. Select materials for a purpose.	Create mixed media art using found and reclaimed materials. Select materials for a purpose.
Skills Sketch books	Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique.	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.
Skills Creating original artwork	Use literary sources to inspire art. Express thoughts and feelings through the tactile creation of art. Manipulate materials to achieve desired effects. Represent ideas from multiple perspectives.	Express thoughts and feelings about familiar products. Design new architectural forms, design and invent new products, link artwork to literary sources. Create and invent for purposes.	Express thoughts and feelings about familiar products. Design new architectural forms, design and invent new products, link artwork to literary sources. Create and invent for purposes.
Skills colour	Analyse and describe colour and painting techniques in artists work. Manipulate colour for print.	Select and mix more complex colours to depict thoughts and feelings.	Select and mix more complex colours to depict thoughts and feelings.

Skills form	Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.	Further extend their ability to describe and model form in 3D using a range of materials.	Further extend their ability to describe and model form in 3D using a range of materials.
Skills line	Learn and apply symmetry to draw accurate shapes. Analyse and describe how artists use line in their work.	Extend and develop a greater understanding of applying expression when using line.	Extend and develop a greater understanding of applying expression when using line.
Skills pattern	Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern.	Construct patterns through various methods to develop their understanding.	Construct patterns through various methods to develop their understanding.
Skills shape	Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work.	Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.	Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.
Skills texture	Analyse and describe texture within artists' work.	Using texture within drawings to show careful observation and understanding of illustrating different surfaces.	Using texture within drawings to show careful observation and understanding of illustrating different surfaces.
Skills tone	Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.
Skills Comparing work	Build a more complex vocabulary when discussing your own and others' art.	Develop a greater understanding of vocabulary when discussing their own and others' work.	Develop a greater understanding of vocabulary when discussing their own and others' work.

Skills reflecting	Reflecting on their own work in order to make improvements.	Regularly analysing and reflecting on their intentions and choices.	Regularly analysing and reflecting on their intentions and choices.
Knowledge	To develop a range of mark-making techniques To create patterns using printing techniques To create patterns using a stamp To create patterns using reflection and symmetry To create a geometric pattern	To understand how visual language can be used to communicate personality and interests To work collaboratively to a specific design brief To design a product which is appealing and purposeful To present a product pitch Morag Myerscough Luke Morgan	To develop observational drawing To design a new invention To create a continuous line drawing To create a collage and draw this from observation To successfully upscale a drawing and paint accurately To use imagination and visualisation to create an original piece of artwork Dominic Wilcox
Vocabulary	Charcoal, mark-making, abstract, playdough, print, pattern, tessellation, 2D shape, symmetry, compass	Coat of arms, shield, armour, symbol, bright colours, design, pattern, shape, diagram, modify, consumable, product, purpose, USP, slogan, designer, pitch, Morag Myerscough, Luke Morgan	Drawing, pattern, gradiation, tone, shading, designer, invention, innovation, portrait, form, sketch, shape, texture, line, collage, dynamic colours, blend, tones, trace, scale, grid, paint, draw, illustration